

ENGAGE.EU Prompt-a-thon on AI and the Future of Higher Education

LuiSS, 13- 16 May 2025

In collaboration with:

Roma Capitale

InHolland

Digital Education Council

The ENGAGE.EU European Prompt-a-Thon on AI and the Future of Higher Education is a four-day international co-design, challenge-based event that brings together multidisciplinary teams of students, researchers, and societal partners to collaboratively develop innovative solutions to pressing societal challenges. The event focuses on leveraging design thinking and AI technologies to address critical issues in higher education. Participants gain hands-on experience with AI prompting while fostering digital citizenship awareness and promoting responsible engagement with technology.

Day 1 – May 13 | Arrival & Introduction

Time	Activities	Location
13:00 - 13:30	Welcome of participants and registration	The Dome 2 - Campus Viale Romania
14:00 - 16:00	Training on AI Prompting	The Dome 2 - Campus Viale Romania
16:15 – 17:15	LUISS Viale Romania Campus Guided Tour	The Dome 2 - Campus Viale Romania
18:30 - 20:30	Aperitif	Garden of Villa Heritz or The Dome 2 (tbc) - Campus Viale Romania

Day 2– May 14 | Challenge Kick-off & Research

Time	Activities	Location
09:00-09:15	Welcome Speech by prof. Barbara De Donno (Rector's Advisor on ENGAGE.EU)	The Dome 2 - Campus Viale Romania
09:00 - 12:30	Introduction to the activities: Presentation of the challenge (plenary session with partners), Team formation, Team-building exercise	The Dome 2 - Campus Viale Romania
12:30 - 14:00	Lunch Break	Any location of your preference - Campus Viale Romania
14:00 - 17:00	Empathize: Develop 2-3 user personas using AI prompting, Validation of the profiles identified through interviews, focus groups, or surveys.	The Dome 2 - Campus Viale Romania
17:30 - 18:30	Presentation of the results of the previous session and Wrap-up	The Dome 2 - Campus Viale Romania

Day 3– May 15 | Ideation & Prototyping

Time	Activities	Location
09:00 - 12:30	Problem-Solving with AI: Definition of "Jobs to Be Done" based on interview insights, Solution ideation using methods like Crazy 8s, 3 Rules, Reverse Brainstorming etc.	Room 205 - Campus Viale Romania
12:30 - 14:00	Lunch Break	Any location of your preference - Campus Viale Romania
14:00 - 17:30	Development & Prototyping: Idea selection, development and PowerPoint presentation using AI prompting – Mentor Session	Room 205 - Campus Viale Romania

Day 4– May 16 | Final Presentations & Awards

Time	Activities	Location
09:00 - 11:00	Final Teams Presentations	Room 205 - Campus Viale Romania
11:00 - 11:30	Jury Deliberations – Feedback Questionnaire	Room 205 - Campus Viale Romania
11:30 - 12:00	Award Ceremony	Room 205 - Campus Viale Romania

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